Department	International College of Liberal Arts		
Semester	Fall 2023	Year Offered (Odd/Even/Every Year)	Every Year
Course Number	PSYC/ECON349		
Course Title	Consumer Psychology		
Prerequisites	1) PSYC200 Social Psychology OR PSYC201 OR	Social Psychology	
Course Instructor		Year Available (Grade Level)	3
Subject Area	Sociology & Psychology	Number of Credits	3
Class Style	Lecture	Class Methods	Face to face

(NOTE 1) Class Methods are subject to change

(NOTE 2) Depending on the class size and the capacity of the facility, we may not be able to accommodate all students who wish to register for the course"

Course Description	This course draws on theories and concepts of psychology to understanding consumers behaviour, ranging from the purchase of goods and services to reactions and preferences to marketing actions. Emphasis will be on the thought and emotions underlying consumer decisions, and the influence of internal (personal) and external (social and cultural) factors in shaping consumer behaviour. The course will also highlight on the role of modern technology and make use of up-to-date examples from global cultures that are relevant to students' lives.
Class plan based on course evaluation from previous academic year	For every semester, this course will be evaluated and reflect upon student course evaluation and feedback.
Course related to the instructor's practical experience (Summary of experience)	Not applicable

	By the end of the module, students should be able to: • Understand a range of consumer psychology theories and concepts • Critique consumer psychology research • Explore the factors which influence consumers' decision-making • Apply consumer behaviour and psychological concepts to real-world business contexts • Critically evaluate firms' marketing actions from a psychology perspective
Learning Goals	

iCLA Diploma Policy [DP1/DP2/DP3/DP4
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iCLA Diploma Policy

(DP1) To Value Knowledge - Having high oral and written communication skills to be able to both comprehend and transfer knowledge (DP2) To Be Able to Adapt to a Changing World - Having critical, creative, problem-solving, intercultural skills, global and independent mindset to adopt to a changing world

(DP3) To Believe in Collaboration - Having a disposition to work effectively and inclusively in teams

(DP4) To Act from a Sense of Personal and Social Responsibility - Having good ethical and moral values to make positive impacts in the world

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Active Learning Methods	Group presentation, Class discussions, Field trip reports
Use of ICT in Class	UNIPA and ChatGPT
Use of ICT outside Class	UNIPA and ChatGPT
Expected study hours outside class	It is expected that students spend 5 hours every week (a total of 75 hours across 15 week) to cover all required readings, review, and preparation for the report and final presentation.
Feedback Methods	 (1) Correct answers to the exams will be discussed in class. (2) Feedforward and feedback for report and presentation (3) Any additional comment or advice will be given as requested. Students should arrange individual meetings with the instructor.

Grading Criteria		
Grading Methods	Grading Weights	Grading Content
Midterm Exam	30%	Half-open book exam with multiple-choice and/or short-answer questions.
Final Exam	30%	Half-open book exam with multiple-choice and/or short-answer questions.
Short Field Trip Report	10%	Written (100-200 words) or video/audio (2 minutes) forms, or any other formats
Group presentation	20%	
Class participation	10%	

Required Textbook(s)	Lecture notes
Other Reading Materials/URL	 Consumer Behavior: Buying, Having, and Being, Global Edition, 13th edition, Published by Pearson (2019); Author: Michael R. Solomon (only supplementary, exams are all based on lecture notes) URLs to supplementary materials will be provided throughout the course as lessons are introduced.
Plagiarism Policy	Students are expected to maintain academic integrity and to follow the university's academic integrity policy. Any form of academic dishonesty, including plagiarism, cheating, or fabrication of data, will not be tolerated and may result in disciplinary action. Use of ChatGPT and AI tools is allowed with proper citation, else it's academic misconduct. Guidelines for citations will be provided by the course lecturer. Students who are found to have violated this rule will receive a grade of 0 for the assignment/presentation and may face further disciplinary action.
Other Additional Notes	 (1) Classroom Conduct: All students are expected to conduct themselves in a professional and respectful manner in the classroom. (2) Additional Support: Students can schedule appointments with the instructor for extra assistance through email, in-person meetings on campus, or Zoom (specific scheduling methods to be announced in class). (3) Language Support: The instructor is fluent in both English and Japanese (), in both written and spoken forms.

Class Schedule		
Class Number	Content	
Class 1	(A) Introduction (A1) Course and assessment overview	
	(A) Introduction	
	(A2) Consumer behaviour research methods	
Class 2		
Class 3	(B) Consumer sensation and perception (B1) Sensory systems, exposure, attention, interpretation, biases	
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	 (B) Consumer sensation and perception (B2) Case-study, short assignment guideline 	
Class 4		
Class 5	(C) Learning and memory (C1) Marketing applications of behavioural learning theories	
Class 6	(C) Learning and memory (C2) Cognitive learning theories, memory	
Class 7	(D) Motivation and affect(D1) Consumer needs, motivation process	
	(D) Nativation and officiat	
Class 8	 (D) Motivation and affect (D2) Affect, consumer involvement 	

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	(E) The self, personality, and lifestyles(E1) Concept of the self, consumer, and brand personality	
Class 9		
	(E) The self, personality, and lifestyles	
Class 10	(E2) Lifestyles, values, psychographics	
	(F) Attitudes (F1) Formation and changes of attitudes	
Class 11		
	(F) Attitudes	
	(F2) Tactics of persuasion	
Class 12		
	(G1) Mid-term exam Revision	
Class 13		
	(C2) Nid town over	
	(G2) Mid-term exam	
Class 14		
	(H) Decision making - I: Cognitive and heuristics (H1) Self-regulation, cognitive process	
Class 15		
	(H) Decision making - I: Cognitive and heuristics	
	(H) Decision making - 1: Cognitive and neuristics (H2) Habitual decision making, priming	
Class 16		

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	(I) Decision making - II: Situational effect (I1) Situational self-image, psychological time, total quality management ("genba")
Class 17	
	 (I) Decision making - II: Situational effect (I2) Field trip - Apply theories to observations: Short report (deadline week 12)
Class 18	
	(J) Social/interpersonal influence (J1) Group Influences, families
Class 19	
	(J) Social/interpersonal influence (J2) Word-of-mouth and social media
Class 20	
	(K) Cultural influence (K1) Subcultures
Class 21	
	(K) Cultural influence (K2) Cultural influences on consumer behaviour
Class 22	
	(L) Income and social class (L1) Socio-economic status and consumer identity
Class 23	
	(L) Income and social class (L2) Status symbols, social capital
Class 24	

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(M) Technology and consumer psychology (M1) Psychological shifts: Innovation optimism, consumer empowerment, faster way of thinking, symbol power, new ways of connecting
(M) Technology and consumer psychology (M2) Technological innovation in retail, branding and connecting with consumers
(N) Altruism and consumer behaviour (N1) Consumer ethnocentrism, cognitive moral development, prosocial behavior
 (N) Altruism and consumer behaviour (N2) Case-study: domestic and foreign products
(01) Group Presentation
(02) Group Presentation