Department	International College of Liberal Arts		
Semester	Fall 2023	Year Offered (Odd/Even/Every Year)	Even Years
Course Number	ARTS280		
Course Title	Workshop: Drawing II		
Prerequisites	None		
Course Instructor	戸沢 佳代子	Year Available (Grade Level)	1
Subject Area	Interdisciplinary Arts: Arts	Number of Credits	1
Class Style	Workshop	Class Methods	Face to face

(NOTE 1) Class Methods are subject to change

(NOTE 2) Depending on the class size and the capacity of the facility, we may not be able to accommodate all students who wish to register for the course"

	Cap (registrant capacity): 14 students
Course Description	The human body is one of the most familiar things to us, but when we try to draw it, it can be so complicated that we feel like giving up. In this class, we will learn what we need to look for in order to create lively and dynamic drawings of people. In this course, you will draw people in the classroom or videos of model posing. When you study portrait, you may start by copying a photograph, but when you have a real moving person in front of you, you can observe and analyze them from various angles in three dimensions. The class aims to improve technique and expression by drawing each step repeatedly in a short time. In the class, students will also learn about the structure of the human body, including the skeleton and muscles. After understanding the basic structure of the human body, students will be given a lecture on character design, which will help them develop their creative thinking and application skills on how to present the human figure in their works. This course will be taught as a workshop, once a week for 10 weeks, lasting about 150 minutes (two 75 minutes classes). Students will present their drawings and receive feedback and discussion on their process. Finally, students will complete and present a drawing that includes a human figure as an individual project. Students will exhibit their works at Gala exhibition. Feedback will be given. Rather than comparing or criticizing the final results, we will explore the process and what each participant has discovered.
Class plan based on course evaluation from previous academic year	This year, as the covid-19 situation has settled down, several classes will use student models in the classroom to draw on real people.
Course related to the instructor's practical experience (Summary of experience)	This course is taught by an instructor with practical experience. My field of specialization is oil painting, but in recent years I have been focusing on the study of life drawing and figure drawing. Although I am a graduate of a Japanese art university, I have spent many years teaching practical skills for entrance exams to art universities abroad, so I understand how to approach a wide range of art. I also have experience supervising Japanese editions of foreign drawing books, so I would like to make use of that know-how as well.
Learning Goals	In this course, you will learn how to draw the human body, especially how to draw its structure and gestures (movements). After observational drawing exercises, students will design their own representational characters for illustration and animation. By the end of the course, you will be able to not only draw people in movement, but also use them to tell a story within a picture.

iCLA Diploma Policy DP1

iCLA Diploma Policy

(DP1) To Value Knowledge - Having high oral and written communication skills to be able to both comprehend and transfer knowledge (DP2) To Be Able to Adapt to a Changing World - Having critical, creative, problem-solving, intercultural skills, global and independent mindset to adopt to a changing world

(DP3) To Believe in Collaboration - Having a disposition to work effectively and inclusively in teams

(DP4) To Act from a Sense of Personal and Social Responsibility - Having good ethical and moral values to make positive impacts in the world

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Active Learning Methods	プレゼンテーション/実習・フィールドワーク
Use of ICT in Class	UNIPA, email
Use of ICT outside Class	UNIPA, email
Expected study hours outside class	Drawing is like a sport, it is important to practice repeatedly. Most weeks students will be given a short drawing homework assignment to review for class.
Feedback Methods	The drawing including homework assignments will be reviewed and commented on during class time.

Grading Methods			
Understanding the use of light and shadow to create a three-dimensional picture Understanding the anatomical landmarks of the human body Understanding the anatomical landmarks of the human body Understanding the anatomical landmarks of the human body Figure drawing using what you learned in the first half Character design (Include sketches) Final work 30%	Grading Criteria		
Understanding the use of light and shadow to oreate a three-dimensional picture Understanding the anatomical landmarks of the human body Understanding the anatomical landmarks of the human body Understanding the anatomical landmarks of the head Figure drawing using what you learned in the first half Character design (Include sketches) 15% Final work 30%	Grading Methods	Grading Weights	Grading Content
Understanding the anatomical landmarks of the human body Understanding the anatomical landmarks of the head Understanding the anatomical landmarks of the head Figure drawing using what you learned in the first half Character design (Include sketches) Final work 30%	Understanding the rhythms of the lines that express the movements of the human body	5%	
Understanding the anatomical landmarks of 5% Understanding the anatomical landmarks of 5% Figure drawing using what you learned in the first half Character design (Include sketches) 15% Final work 30%	Understanding the use of light and shadow to create a three-dimensional picture	5%	
Figure drawing using what you learned in the 15% first half Character design (Include sketches) 15% Final work 30%	Understanding the anatomical landmarks of the human body	5%	
first half Character design (Include sketches) 15% Final work 30%	Understanding the anatomical landmarks of the head	5%	
Final work 30%		15%	
	Character design (Include sketches)	15%	
Presentation of works 5%	Final work	30%	
	Presentation of works	5%	

Homework	10%	
Exhibit at gala exhibitions.	5%	

	None.
Required Textbook(s)	
Other Reading Materials/URL	As there are no art supply shops near the university, lecturer will purchase art materials in bulk and sell them in the classroom. The total cost is about 1,500-2,000 yen. *All students are required to purchase following items in the classroom. Please bring 1350 yen. -*B3 size Drawing pad (All students are required to purchase this in the classroom) ¥1100 -*Conte pencil (All students are required to purchase this in the classroom) ¥250 The following art materials can be purchased in the classroom -Drawing pencils (1 each of 2B and 5B) ¥100- (I recommend Mitsubishi Uni pencils) -Soft Eraser (Kneaded rubber) ¥200- -Approximately 2~4 sheets of B3 size thick drawing paper. Available in the classroom for ¥20 per sheet. -Drawing pad (small, about A4) ¥110- (A cheap drawing pad will do) Items that you bring yourself. If you have any of the above art materials, bring them too. -Tissue paper -Box cutter Items to be lent in the classroom. -Mirror (Size visible from shoulder to head) You can borrow it at the art studio. -Easels -Wooden panels
Plagiarism Policy	In this workshop, you will observe a real object (3D) and make a drawing. This is the process of looking at a 3D object and converting it to a 2D object. It is forbidden to draw from photographs unless instructed to do so. This is because it is an action of copying from 2D to 2D and has a different purpose.
Other Additional Notes	The course does not require any previous knowledge of art or drawing only an open mind and willingness. For a better understanding, it is recommended to take Workshop Drawing1 before taking this Workshop Drawing2. However, final year students and students who cannot take Drawing1 are welcome to take Drawing2 alone.

(NOTE 3) Class schedule is subject to change

Class Schedule	
Class Number	Content
Class 1	Introduction of this workshop Drawing2: -Introduce various artists' figure drawings Introduction to figure drawing -Line exercises -Gesture Drawing -Action line -Rhythms of line

	Introduction to figure drawing
	-Line exercises -Gesture Drawing
	-Action line
	-Rhythms of line
Class 2	
	CONSTRUCTION (Add Volume to Figure)
	- How to draw 3D shapes
	- How to analyze poses
Class 3	
	CONSTRUCTION (Add Volume to Figure)
	- How to draw 3D shapes
	- How to analyze poses
Class 4	
	Light and Shadow - Introduction to shading
	- Learn about form shadow and cast shadow
	- To find out where the shadow starts
Class 5	
	Light and Shadow - Introduction to shading
	- Learn about form shadow and cast shadow
	- To find out where the shadow starts
Class 6	
	Anatomical Landmarks of body
	- Introduction to anatomical landmarks of body
	- Drawing the Torso
	- How to draw foreshortened poses
Class 7	
	Anatomical Landmarks of body
	- Introduction to anatomical landmarks of body
	- Drawing the Torso
	- How to draw foreshortened poses
Class 8	
	Anatomical Landmarks of head
	- Introduction to anatomical landmarks of head
	- Draw heads and faces
Class 9	

	Anatomical Landmarks of head - Introduction to anatomical landmarks of head - Draw heads and faces
Class 10	
Class 11	Design your original characters - Silhouettes - Profile - Design
	Design your original characters - Silhouettes - Profile - Design
Class 12	
	Develop your original character's design
Class 13	
	Complete your original character's design
Class 14	
	Final project - Figure drawing with background or Character design sheet - Use what you have learned - Consider the composition
Class 15	
Class 16	Final project - Figure drawing with background or Character design sheet - Use what you have learned - Consider the composition
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	Final project - Continue your final project
Class 17	

Class 18	Final project - Continue your final project
Class 19	Final project - Continue your final project
Class 20	Presentation and critique *The final work is required to be subsequently exhibited in the Gala exhibition at iCLA.