

Department	International College of Liberal Arts		
Semester	Spring 2023	Year Offered (Odd/Even/Every Year)	Every Year
Course Number	ARTS186		
Course Title	Workshop: Painting and Sculpting 1		
Prerequisites	None		
Course Instructor	STOCKER Sam	Year Available (Grade Level)	1
Subject Area	Interdisciplinary Arts: Arts	Number of Credits	1
Class Style	Workshop	Class Methods	Face to face

(NOTE 1) Class Methods are subject to change

(NOTE 2) Depending on the class size and the capacity of the facility, we may not be able to accommodate all students who wish to register for the course"

Course Description	In Painting and Sculpting 1, students will explore the fundamental art forms of painting, and how it can be used in a two dimensional space. The course will introduce students to the elements and principles of these forms of artwork, with a particular focus on painting. Students will work with both traditional and modern ways of working, and learn about the evolution of these art forms throughout history. The course will provide a foundation for students to continue exploring and developing their skills in painting.
Class plan based on course evaluation from previous academic year	To help students develop their skills in painting, the workshop will begin with basic exercises such as working with grayscale, value wheels, and gradients. Students will then move on to simplified forms before progressing to manga portraits and using photography as a model for painting. The course will also cover the creation of a color wheel and shade and tone gradients, which will be used in the production of both monotone and full-color paintings. Through these exercises, students will learn about color theory and its application in painting, gaining a solid foundation in the principles and techniques of this art form.
Course related to the instructor's practical experience (Summary of experience)	In Painting and Sculpture 1, students will be introduced to a range of traditional, modern, and contemporary techniques and methodologies in both painting and sculpture. The course will focus on creating portraiture and abstraction paintings, with each workshop including short introductory lectures, guided research, and hands-on work. The course will culminate in a group critique where students will present their work and receive feedback. By the end of the course, students will have gained foundational skills in painting and sculpture, and will be able to continue developing their techniques and ideas in these mediums.
Learning Goals	<p>The goal of this workshop is to help students develop their skills in painting by providing a range of practical exercises that gradually increase in complexity. Students will start with basic grayscale exercises, value wheels, and gradients, and then progress to simplified forms, manga portraits, and painting from photography. The course will also cover color theory, including the creation of a color wheel and shade and tone gradients, which will be used in producing both monotone and full-color paintings. By the end of the workshop, students should have a solid foundation in the principles and techniques of painting, with the ability to think creatively and apply their skills to a range of different projects.</p> <p>Develop skills in painting through basic exercises such as grayscale, value wheels, and gradients. Learn to work with simplified forms, manga portraits, and photography as a model for painting. Understand the creation of a color wheel and shade and tone gradients for use in monotone and full-color paintings. Learn about color theory and its application in painting. Gain a solid foundation in the principles and techniques of painting.</p>
iCLA Diploma Policy	DP1/DP2

iCLA Diploma Policy

(DP1) To Value Knowledge – Having high oral and written communication skills to be able to both comprehend and transfer knowledge

(DP2) To Be Able to Adapt to a Changing World – Having critical, creative, problem-solving, intercultural skills, global and independent mindset to adopt to a changing world

(DP3) To Believe in Collaboration – Having a disposition to work effectively and inclusively in teams

(DP4) To Act from a Sense of Personal and Social Responsibility – Having good ethical and moral values to make positive impacts in the world

Active Learning Methods	<p>The active learning aspects of this workshop include:</p> <p>Practical exercises: Students will engage in hands-on activities such as working with grayscale, value wheels, and gradients, which will help them to develop their painting skills.</p> <p>Progression in complexity: Students will begin with simple exercises and gradually move towards more complex ones, such as manga portraits and using photography as a model for painting.</p> <p>Application of color theory: Through the creation of a color wheel and shade and tone gradients, students will learn about color theory and its practical application in painting.</p> <p>Group critiques: Students will give presentations on their work in a group critique, allowing them to receive feedback from both their peers and the instructor.</p> <p>Creative thinking: By working in the studio and exploring different methods and practices of creativity, students will be encouraged to think creatively and apply these skills in other fields.</p>
Use of ICT in Class	<p>In the painting workshop, some use of computers will be incorporated for preparing images to paint, but the focus will be on working physically with the materials. This hands-on approach to learning is designed to help students develop their practical skills and gain a deeper understanding of the techniques and principles of painting. The use of computers will be integrated as a complementary tool to support and enhance the creative process, rather than as a replacement for traditional methods.</p>
Use of ICT outside Class	<p>As part of the course requirements, students will be expected to create a PowerPoint presentation or a similar digital format that showcases all the artwork they have produced during class time. This will allow students to reflect on their progress and growth as artists, and also provide a record of their work that can be used in their portfolios. The presentation will need to be submitted by the end of the course.</p>
Expected study hours outside class	<p>To make steady progress and develop their skills, students are expected to spend a minimum of 2 hours working outside of class for every 2 classes.</p>
Feedback Methods	<p>If you have any questions or concerns, please don't hesitate to contact me. You can reach me via email at attacker.sam@c2c.ac.jp or by stopping by my office in F202. I'm always available to help and support students in their learning journey.</p>

Grading Criteria		
Grading Methods	Grading Weights	Grading Content
Creative Assignments 1 - micro projects	35%	Sketching, test paintings, paintings
Creative Assignments 2 - Final projects	35%	Art work, Presentations and exhibition
Sketching, research, and idea development	30%	development work

Required Textbook(s)	<p>No textbook purchase will be required for this course. However, students will be provided with texts to read throughout the semester</p>
Other Reading Materials/URL	<p>No textbook purchase will be required for this course. However, students will be provided with texts to read throughout the semester</p>

Plagiarism Policy	Plagiarism is presenting others' work as your own, which is a dishonest act. Duplicate submissions are also considered as plagiarism. Depending on the nature of plagiarism, students may fail an assignment or the course. Repeated acts of plagiarism will be reported to the University, which may apply additional penalties. Please note that the citation method varies when citing a book, article, or website. Although language models are allowed, students must acknowledge when they have used them and should not submit an entire paper or discussion answer solely based on them. It is important to consult reliable sources and include a bibliography in your work. Additionally, practicing writing, reading, and visualizing on your own is crucial for personal development and future career prospects. Therefore, students must make citations for everything they have used from another source.
Other Additional Notes	To participate in the workshop, students will need to purchase tools and materials up to the value of 5000 yen. Additionally, a 2000-yen general materials fee will be required at the start of the course. There will also be a field trip that students can participate in, which will cost around 3000 yen. It is important that students plan and budget accordingly for these expenses, as they will be necessary for completing the coursework and fully participating in the workshop.

(NOTE 3) Class schedule is subject to change

Class Schedule	
Class Number	Content
Class 1	<p>Class 1 and 2 Micro projects Abstract painting 1. Sketching free hand. Line and marking making examples and experimentation - We will also be preparing the canvas or surface for painting. Collaborative painting</p> <p>Micro projects will be included in the course to provide students with opportunities to explore and practice various techniques in painting. The first micro project will be Abstract Painting 1, where students will learn how to create abstract compositions using color, shape, and texture. The second micro project will be focused on sketching freehand, exploring line and marking making with examples and experimentation. Students will also learn how to prepare the canvas or surface for painting. The final micro project will be a collaborative painting, where students will work together to create a larger artwork, emphasizing teamwork, communication, and collaboration. These micro projects will give students the chance to develop their skills and experiment with different approaches to painting.</p>
Class 2	<p>Class 1 and 2 Micro projects 1 Abstract painting 1. Sketching free hand. Line and marking making examples and experimentation - We will also be preparing the canvas or surface for painting. Collaborative painting</p> <p>Micro projects will be included in the course to provide students with opportunities to explore and practice various techniques in painting. The first micro project will be Abstract Painting 1, where students will learn how to create abstract compositions using color, shape, and texture. The second micro project will be focused on sketching freehand, exploring line and marking making with examples and experimentation. Students will also learn how to prepare the canvas or surface for painting. The final micro project will be a collaborative painting, where students will work together to create a larger artwork, emphasizing teamwork, communication, and collaboration. These micro projects will give students the chance to develop their skills and experiment with different approaches to painting.</p>
Class 3	<p>Micro projects 2: Class 3 and 4 Value painting 1 - In this session, students will explore the concept of value in painting by creating a value wheel and a value image. The session will involve working on a paper canvas and transferring an image onto it using a grid. Students will need to have extra paper as they will be making multiple versions of different images to experiment with values. This project will help students understand the importance of values in creating depth and contrast in their artwork.</p>
Class 4	<p>Micro projects 2: Class 3 and 4 Value painting 1 - In this session, students will explore the concept of value in painting by creating a value wheel and a value image. The session will involve working on a paper canvas and transferring an image onto it using a grid. Students will need to have extra paper as they will be making multiple versions of different images to experiment with values. This project will help students understand the importance of values in creating depth and contrast in their artwork.</p>
Class 5	<p>Micro projects 2: Class 5 and 6 Value painting 1 - In this session, students will explore the concept of value in painting by creating a value wheel and a value image. The session will involve working on a paper canvas and transferring an image onto it using a grid. Students will need to have extra paper as they will be making multiple versions of different images to experiment with values. This project will help students understand the importance of values in creating depth and contrast in their artwork.</p>

Class 6	<p>Micro projects 2: Class 5 and 6</p> <p>Value painting 1 – In this session, students will explore the concept of value in painting by creating a value wheel and a value image. The session will involve working on a paper canvas and transferring an image onto it using a grid. Students will need to have extra paper as they will be making multiple versions of different images to experiment with values. This project will help students understand the importance of values in creating depth and contrast in their artwork.</p>
Class 7	<p>Micro project 3: Class 7 and 8</p> <p>Color Theory 1</p> <p>This project will introduce students to the basics of color theory. They will create color wheels and charts to learn about the meaning of colors. The project will be divided into stages, where students will make several small, simplified, and monotone portrait paintings. They will be provided with a template to guide their paintings.</p>
Class 8	<p>Micro project 3: Class 7 and 8</p> <p>Color Theory 1</p> <p>This project will introduce students to the basics of color theory. They will create color wheels and charts to learn about the meaning of colors. The project will be divided into stages, where students will make several small, simplified, and monotone portrait paintings. They will be provided with a template to guide their paintings.</p>
Class 9	<p>Micro project 3: Class 9 and 10</p> <p>Color Theory 1</p> <p>This project will introduce students to the basics of color theory. They will create color wheels and charts to learn about the meaning of colors. The project will be divided into stages, where students will make several small, simplified, and monotone portrait paintings. They will be provided with a template to guide their paintings.</p>
Class 10	<p>Micro project 3: Class 9 and 10</p> <p>Color Theory 1</p> <p>This project will introduce students to the basics of color theory. They will create color wheels and charts to learn about the meaning of colors. The project will be divided into stages, where students will make several small, simplified, and monotone portrait paintings. They will be provided with a template to guide their paintings.</p>
Class 11	<p>Micro project 3: Class 11 and 12</p> <p>Color Theory 1</p> <p>This project will introduce students to the basics of color theory. They will create color wheels and charts to learn about the meaning of colors. The project will be divided into stages, where students will make several small, simplified, and monotone portrait paintings. They will be provided with a template to guide their paintings.</p>
Class 12	<p>Micro project 3: Class 11 and 12</p> <p>Color Theory 1</p> <p>This project will introduce students to the basics of color theory. They will create color wheels and charts to learn about the meaning of colors. The project will be divided into stages, where students will make several small, simplified, and monotone portrait paintings. They will be provided with a template to guide their paintings.</p>
Class 13	<p>Final project 1: Class 13 and 14</p> <p>In this session, students will start researching and developing ideas for their final project paintings, using the techniques they have learned throughout the course. The focus will be on developing a painting using the value-to-color method, with an emphasis on portraits. However, the same techniques can be applied in other areas such as landscape and still life.</p>
Class 14	<p>Final project 1: Class 13 and 14</p> <p>In this session, students will start researching and developing ideas for their final project paintings, using the techniques they have learned throughout the course. The focus will be on developing a painting using the value-to-color method, with an emphasis on portraits. However, the same techniques can be applied in other areas such as landscape and still life.</p>
Class 15	<p>Final project 2" Class 15 and 16</p> <p>To begin their final project, students will be required to apply the techniques learned in the earlier sessions of the course. The grading for this project will also include the process, so students will need to create preliminary paintings in order to develop their final projects. The focus of the final project will be on applying the value to color method to create a painting, with an emphasis on portraits, although students can also choose to apply the technique to other areas such as landscape and still life.</p>
Class 16	<p>Final project 2" Class 15 and 16</p> <p>To begin their final project, students will be required to apply the techniques learned in the earlier sessions of the course. The grading for this project will also include the process, so students will need to create preliminary paintings in order to develop their final projects. The focus of the final project will be on applying the value to color method to create a painting, with an emphasis on portraits, although students can also choose to apply the technique to other areas such as landscape and still life.</p>

Class 17	<p>Final project 2" Class 17 and 18</p> <p>To begin their final project, students will be required to apply the techniques learned in the earlier sessions of the course. The grading for this project will also include the process, so students will need to create preliminary paintings in order to develop their final projects. The focus of the final project will be on applying the value to color method to create a painting, with an emphasis on portraits, although students can also choose to apply the technique to other areas such as landscape and still life.</p> <p>At this stage, students should have already begun working on their final project. It's important to remember that the canvas used for the final project should not be a standard size. Students should have a clear reason for why they have chosen a particular size and be able to explain their decision. As part of the grading criteria, the process of developing the final project will also be evaluated, so students should create preliminary paintings to demonstrate their creative process.</p>
Class 18	<p>Final project 2" Class 17 and 18</p> <p>To begin their final project, students will be required to apply the techniques learned in the earlier sessions of the course. The grading for this project will also include the process, so students will need to create preliminary paintings in order to develop their final projects. The focus of the final project will be on applying the value to color method to create a painting, with an emphasis on portraits, although students can also choose to apply the technique to other areas such as landscape and still life.</p> <p>At this stage, students should have already begun working on their final project. It's important to remember that the canvas used for the final project should not be a standard size. Students should have a clear reason for why they have chosen a particular size and be able to explain their decision. As part of the grading criteria, the process of developing the final project will also be evaluated, so students should create preliminary paintings to demonstrate their creative process.</p>
Class 19	<p>Final project: Class 19 and 20</p> <p>students will be given time to complete projects</p> <p>Students will present their work to the class.</p> <p>Students will present their completed projects to the class within the allocated time frame.</p>
Class 20	<p>Final project: Class 19 and 20</p> <p>students will be given time to complete projects</p> <p>Students will present their work to the class.</p> <p>Students will present their completed projects to the class within the allocated time frame.</p>